

## Preschool Program Sample Curriculum

### Physical

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Fine Motor	Starts to use one hand consistency for fine motor tasks
Gross Motor	Hops, jumps and runs with ease
Gross Motor	Climbs steps with alternate feet
Gross Motor	Attempts to catch balls with hands
Hygiene and Safety	Toilet themselves
Hygiene and Safety	Feeds themselves with minimum spills

### Literacy and Language

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Reading and Listening	Understands opposites
Reading and Listening	Recalls events correctly
Speaking	Speaks in sentences using many different words
Speaking	Answers simple questions
Writing	Writes letter like forms and creates own symbols
Writing	Scribbles/ draws marks representing object/ person

### Numeracy and Reasoning

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Numbers and Shapes	Builds tower of eight to ten objects
Numbers and Shapes	Counts five to ten things
Patterns, Space and Logic	Creates group of objects, removes and adds to group
Patterns, Space and Logic	Tries out many possible solutions for a problem

### Social and Emotional

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Self Care	Dresses/ undresses with minimal assistance
Self Care	Practices or repeats an activity until completes successfully
Social Relationship	Join a group and stays in that group
Social Relationship	Explains why someone is sad or happy

### Science and Technology

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Life, earth and physical science	Identifies object that can eat, grow or move
Life, earth and physical science	Explains how common vehicle, animal and people move
Life, earth and physical science	Identifies climate and weather in the immediate environment
Technology	Uses objects and materials to build or construct things, e.g. block tower, puzzle, clay
Technology	Explores simple machines and interacts with screen toys/ equipment

## Creativity

<b>Skills and Attributes</b>	<b>Milestones/ Targets</b>
Arts and Drama	Plays a role in group dramatic play
Arts and Drama	Makes choices throughout the artistic process
Music and Dance	Claps along with simple rhythmic patterns
Music and Dance	Uses voices or instruments to express feelings